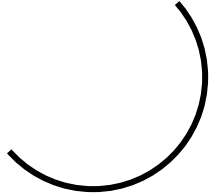


God made me 1

Finish this drawing of a picture of you.



God made me 2

What problems could there be if you always walked on your hands?

Brainstorm some ideas.

God made me 3

What if you had 2 noses?

God made me 4

Invent an interesting, unusual friend for yourself. Draw a picture of this friend and give him or her a name.

God made me 5

How many ways could you eat your favourite food?

God made me 6

Name some clothes that you would NEVER wear if you were going to play in mud.

God made me 7

Draw one of your favourite toys. Now redesign it using:

B – make one part bigger

A – Add something extra

R – replace one part with something else.

God made me 8

What if you were unable to speak?

What would you do at school?

Give 3 suggestions.

God made me 9

Think of 5 things about yourself that are different to your friend..

God made me 10

Brainstorm 5 ways that God has made us special.

God made me 11

Draw a picture of yourself and write your name.

Some body parts are in twos. Draw 5 different body parts of which there are two.

God made me 12

Make a book showing all the things you can do because God made you.

Clothes 1

Imagine that you are going for a trip to a cold country where there will be lots of snow. Draw the clothes that you will need to take.

Clothes 2

You have to dress up as your favourite character from a story book. Name your character and draw your costume.

Clothes 3

You are at the beach and you lost your shoes. You have to walk back to the car over very sharp, hot stones. Give 3 ideas on what you could do so that you don't hurt your feet.

Clothes 4

Create a new design for your school uniform: one for girls and one for boys.

Clothes 5

You are the youngest child in the family and you have outgrown your clothes. Give 3 ideas for what you can do with the clothes.

Clothes 6

There are 5 children in the family. Mum has done the washing and needs to sort it out. Think of something that can help Mum to sort out the clothes for Each child.

My country 1

Think of 5 of the best things about living in your country.

My Country 2

Think of 5 things you can find in your country starting with "p".

Think of 5 things you can find in your country starting "m".

My Country 3

Think of two fruits that grow in your country.
Now draw a special dessert using those fruits as two of the ingredients. You can add other ingredients.

My Country 4

Think of two things you can buy at the market.
What is different about these two things?
What is the same about these two things?

My Country 5

Design a new flag for your country. Use symbols and pictures that tell people things about your country.

My Country 6

Think of a country that is much colder than your country. Draw 5 things that you would need to take if you were going there.

Hygiene 1

Draw tap.

Now redesign it by doing this:

B – make one part bigger

A – add something extra

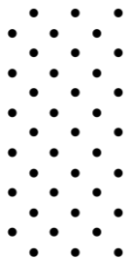
R – replace one part with something else

Hygiene 2

Name 5 things that NEVER need to be washed.

Hygiene 3

Think of 3 different things this picture could represent. It must have something to do with keeping clean.



Hygiene 4

Give 10 ways of making things clean in and around your home.

Hygiene 5

Give 3 possible reasons why: someone would not be allowed to use soap for bathing or showering.

Hygiene 6

Find 5 different uses for some “bubble bath”.

Living or not living 1

Draw 5 things that are not living.

Living or not living 2

Draw 5 of your favourite living things.

Living or not living 3

What is different about a lizard and a snake? Think of at least 3 things.

What is the same about a lizard and a snake? Think of at least 5 things.

Living or not living 4

Think of 5 living things starting with "t".

Think of 5 living things starting with "d".

Living or not living 5

Think of 5 things that are not living, starting with "r".

Think of 5 things that are not living, starting with "b".

Living or not living 6

Here are 3 things that are not living: sand, a wooden box, a mosquito net. You are going to use these things to make a home for a living thing. Draw the home with the living thing inside it.

Animals 1

A pet bird has escaped from its cage into a nearby tree.

How many different ways can you think of to get it back?

Animals 2

Design an automatic chicken feeder.

Draw your invention.

Animals 3

Find animals to go with these adjectives:

Wriggling, crawling, swooping, hopping, jumping, sliding, leaping, screeching, buzzing, pecking

Animals 4

Find some things that are the same about:

a dog

and

a gold fish

Animals 5

A friend wants to give you a pet kangaroo.

Make a list of all the things your parents might not like about this.

Animals 6

Cats should have bells around their necks.

Make a list of some good and bad reasons for this.

Healthy food 1

Draw one of your favourite foods.

Now invent a healthier version of this food.

Healthy food 2

What if you could only eat chocolate, because no other food is available.

What would be the consequences?

Give 3 suggestions.

Healthy food 3

Work out 3 different ways in which this picture could remind us of healthy food.



Healthy food 4

Brainstorm 5 different types of healthy food that taste delicious.

Healthy food 5

The answer is
“healthy food”.

Give 5 questions.

Healthy food 6

Think of a healthy food that most children do not like.

Think of 3 ways to make the food taste better, but still healthy.

Helper 1

Use your imagination.

Work out 3 different things this picture could tell about 'being a helper'.



Helper 2

Give 10 ways you can be a helper at home or at school.

Helper 3

How many ways can you help someone who is sick?

Helper 4

The answer is

'servant'.

Give 5 questions

Helper 5

What if people did not help each other?

Give 3 things that might happen.

Helper 6

Make something for a sick person that will give them something enjoyable to do.

Houses 1

The roof on your house is leaking. Draw two different ways you could stop the floor from getting wet.

Houses 2

Think of 5 things in your house starting with “c”.

Think of 5 things in your house starting with “n”.

Houses 3

The three little pigs built 3 types of houses: brick, wood and straw.

What was good about the brick house?

What are the problems with a straw house?

Houses 4

You are lost in the bush and you have to build a house for yourself. Draw the house you would build using the things around you.

Houses 5

Name 5 things that are not in your house.

Houses 6

Name 10 things you could use when building a house.

Magnets 1

The family knives and forks have fallen into a pile of rubbish. Invent a machine that will separate and sort out the knives and forks from the rubbish.

Magnets 2

You have been locked out of the house and the spare key is inside on the key rack. Work out how to get into the house using:

- a magnet
- a broom
- a piece of wire

Magnets 3

Find 5 things in common between:

a magnet

and

a drink bottle

Magnets 4

Find 10 different uses for a magnet.

Magnets 5

Invent a game that uses a magnet on a piece of string.

Magnets 6

Design a new magnetic toy by combining:

a magnet

and

a steel can

Christmas 1

Draw a Christmas tree.

Now redesign it by using the following steps:

B – make one part **bigger**

A – **add** something extra

R – **replace** one part with something else

Christmas 2

Brainstorm 5 ways of helping your family get ready for the Christmas day celebration.

Christmas 3

Use this picture to tell the Christmas story.



Christmas 4

The answer is

“the Christmas star”.

Make up 5 questions.

Christmas 5

Make some new and interesting Christmas decorations for your tree.

Christmas 6

Give 10 different uses for Christmas cards.